

# City of Culver City

Mike Balkman Council Chambers 9770 Culver Blvd. Culver City, CA 90232 (310) 253-5851

### **Staff Report**

File #: 18-01231, Version: 1 Item #: A-1

Discussion Regarding Conducting a Review of Other Cities' Fees for Ridesharing Services to Provide Findings/Recommendation to the Parking and Traffic Council Subcommittee.

Meeting Date: May 9, 2018

Contact Person/Dept: Jeff Muir/Finance Department

**Phone Number:** (310) 253-5865

Fiscal Impact: Yes [] No [X] General Fund: Yes [] No [X]

Public Hearing: [] Action Item: [X] Attachments: [X]

Public Notification: (E-Mail) Meetings and Agendas - Finance Advisory Committee

(05/04/2018)

**Department Approval**: Jeff Muir, Chief Financial Officer (05/03/2018)

#### RECOMMENDATION

Staff recommends the Finance Advisory Committee (FAC) discuss conducting a review of other cities' fees for ridesharing services to provide findings/recommendation to the Parking and Traffic Council Subcommittee.

#### BACKGROUND/DISCUSSION

With ridesharing/ride-hailing services increasing in popularity across the nation, many municipalities have begun examining policies to impose fees or taxes on these companies and/or passengers. Such services are assumed to increase demand on local streets and roads, worsening traffic and reducing public transportation ridership. For these reasons, taxes/fees to assist in paying for local public transportation and infrastructure improvements has become a topic of heightened conversation nationally and among states and cities.

At the April Parking and Traffic Council Subcommittee Meeting, it was recommended that the FAC take a look at the fees some cities are imposing on Uber and Lyft (and ridesharing services generally) and report back with findings/recommendations.

## **ATTACHMENTS**

1. Hu, W. (2018, February 18). When calling an Uber can pay off for cities and states. *The New York Times*, Retrieved from: <a href="http://www.nytimes.com">http://www.nytimes.com</a>.

### **MOTION**

That the FAC:

1. Hold discussion.