

**Tentative List of Upcoming Issues and Agenda Items:
Parks, Recreation Community Services Commission / City Council**

Agenda Area or Action	Date Added to List	Item	Added by
		STANDING ITEMS	
Receive & File	Standing	Updates from Ad Hoc Subcommittees & Representative Appointees	Commission
Receive & File	Standing	Review - Tentative Upcoming Items List	Commission
Items from Staff	Standing	PRCS Department Activities Calendar	Commission
		April 5, 2016	
Action	12/29/15	(If Desired) Provide Comments to the City Council on the Proposed FY 2016-17 PRCS Department Budget and Work Plans (due 04/08/16)	Staff
Action	11/03/15	Consideration of Park and Facility Naming Requests, If Any	Commission
		May 3, 2016	
Action	02/16/16	Community Conversation - Topic #7	Commission
		June 7, 2016	
		July 5, 2016	
Presentation	02/16/16	Fiesta La Ballona Update	Commission
Action	02/24/16	Elect Chair & Vice Chair and Make Commission Appointments	Staff
Action	02/16/16	Fiscal Year 2016-17 PRCS Department Budget Presentation	Commission
		Commission-Driven Presentations: Dates TBD	
Presentation	07/02/13	CA Association of Parks & Recreation Commissioners & Board Members	Commission
Presentation	07/02/13	Culver City Senior Citizens Association (if available)	Commission
Presentation	07/02/13	La Ballona Creek Renaissance (if available)	Commission
Presentation	07/02/13	Disability Advisory Committee (if available)	Commission
	Type	- CITY COUNCIL ITEMS -	Meeting Date
	Consent	Approve Plans and Specifications and Authorize Staff to go out to bid on the SK Park 2 - 5 Playground Rehabilitation Project	03/28/16
		- FY 2016/17 BUDGET CALENDAR (abbreviated) -	Date
		Final Deadline for Feedback from Commissions, Committees & Boards	04/08/16
		Budget Materials due to City Manager from Departments	04/11/16
		Departments meet with City Manager & Finance (as necessary)	04/12-22/16
		Presentation of Proposed Budget to City Council by CFO	05/09/16
		Individual Departmental Budget Presentations	5/23 & 6/06
		Final Budget Hearing / Budget Adoption	06/27/16