

Tentative List of Parks, Recreation Community Services Commission / City Council Upcoming Issues and Agenda Items

Agenda Area	Date Added to List	Item	Added by
Consent	Standing Item	Review - Tentative Upcoming Items List	Commission
<i>Items fm Staff</i>	07/03/12	<i>PRCS Department Activities Calendar</i>	<i>Commission</i>
Items fm Com.	Standing Item	Updates from Commission Ad Hoc Subcommittees	Commission
		September 4, 2012	
Presentation	07/03/12	<i>Pool and Aquatics Programs - Invitations to User Groups</i>	<i>Commission</i>
Action	07/03/12	<i>Request to Council - Investigate Allowing Dogs on CWAP Pooch Path</i>	<i>Commission</i>
Action	04/27/11	Recommendation - Allowing Full-Court Basketball at Fox Hills Park	Staff
Action	01/18/12	Schedule Parks Tour	Staff
		September or October 2012	
Presentation	Annual Item	Annual Tours of City Parks & Facilities/Parks Manager's Presentation	Staff
		October 2, 2012	
Presentation	Annual Item	Senior and Social Services Division	Staff
Item fm Staff	06/26/12	Memo - Use of Social Media by the PRCS Department	Staff
<i>Items fm Staff</i>	07/03/12	<i>Fiesta La Ballona - Update from Director Hernandez</i>	<i>Commission</i>
<i>Items fm Staff</i>	07/03/12	<i>Memo - Teen Center \$5,000 donation.</i>	<i>Commission</i>
		November 2012	
Presentation	02/21/12	Community Conversations #4	Ad Hoc Sub.
Presentation	01/18/12	Certificate(s) of Appreciation to Presenter(s)	Staff
		December 4, 2012	
Presentation	07/03/12	<i>Overview - Recreation Contractors (Dan Jassim)</i>	<i>Commission</i>
Action	12/07/10	Information - Policy for Events/Rentals in Parks	Commission
		Jan/Feb/Mar 2013	
Presentation	07/03/12	<i>Overview - Recreation Programs, incl. Teen Center (Dawn Beal)</i>	<i>Commission</i>
Action	04/03/12	Discussion - Proximity of the Armory to Vets Park	Commission
Presentation	07/03/12	<i>Youth-Centric Commission Meeting</i>	<i>Commission</i>
Type		- COUNCIL ITEMS -	Date
Closed Session		Property Negotiations - Armory Building	Ongoing
Consent		Approve Youth Employment Plan - Little League Field Leveling	TBD